

Chapter 12 B

Sound from Pipes

(1)

Wind columns

Open Pipe

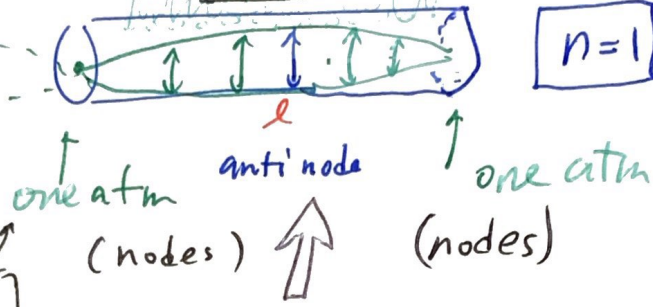
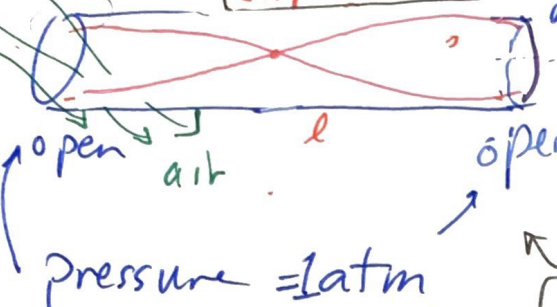
Double open
Both ends open

displacement

pressure

Δ pressure

$n=1$

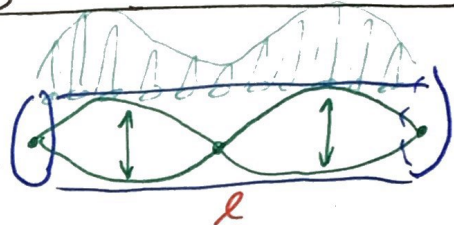
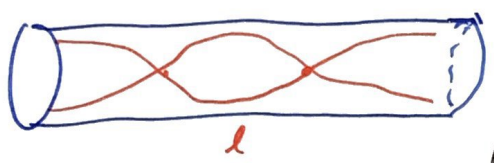


$$\lambda_1 = 2l$$

$$f_1 = \frac{v}{\lambda_1}$$

$$f_1 = \frac{v}{2l}$$

Fundamental Harmonic



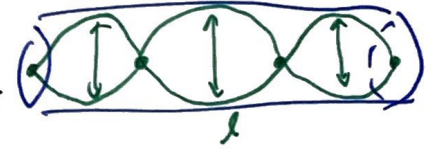
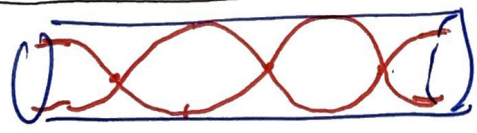
$n=2$

$$\lambda_2 = l$$

$$f_2 = \frac{v}{\lambda_2}$$

$$f_2 = 2f_1$$

2nd harmonic



$$\lambda_3 = \frac{2}{3}l$$

$$f_3 = \frac{v}{\lambda_3}$$

$$f_3 = \frac{v}{2l/3} = \frac{3}{2} \frac{v}{l}$$

$$f_3 = 3f_1$$

3rd Harmonic

Open - Open

General Formula

$$\lambda_n = \frac{2l}{n} \quad n=1, 2, 3, \dots$$

$$f_n = n f_1$$

Closed Pipe { half-open }

Displacement

max motion allowed

no motion allowed

$$l = \frac{1}{4} \lambda$$

$$\lambda_1 = 4l$$

$$f_1 = \frac{v}{\lambda_1}$$

$$f_1 = \frac{v}{4l}$$

pressure

closed end

$p = 1 \text{ atm}$

pressure oscillates

Fundamental Frequency

$n=1$

$$l = \frac{3}{4} \lambda_3$$

$$\lambda_3 = \frac{4}{3} l$$

$$f_3 = \frac{v}{\lambda_3}$$

$$f_3 = 3f_1$$

3rd Harmonic

$n=3$

$$l = \frac{5}{4} \lambda_5$$

$$\lambda_5 = \frac{4}{5} l$$

$$f_5 = \frac{v}{\lambda_5}$$

$$f_5 = 5f_1$$

5th Harmonic

$n=5$

closed-open Harmonic

General Formula :

$$\lambda_n = \frac{4l}{n}$$

$$n = 1, 3, 5, \dots$$

$$f_n = n f_1 = n \left(\frac{v}{4l} \right)$$

$$n = 1, 3, 5, \dots$$

Ex a 26cm organ pipe @ 20°C air has which fundamental freq. ?

5

(a) open pipe $f_1 = \frac{v}{2l} = \frac{343 \text{ m/s}}{2(0.26 \text{ m})} = \underline{\underline{660 \text{ Hz}}}$

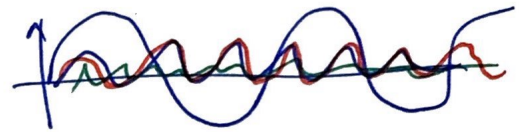
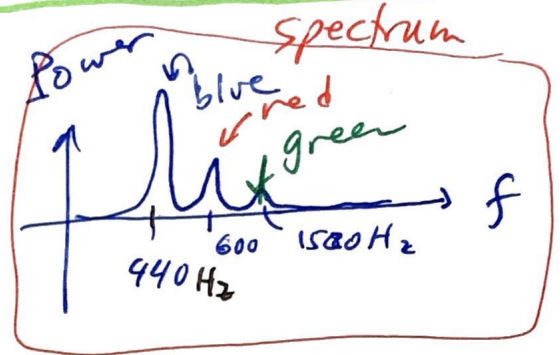
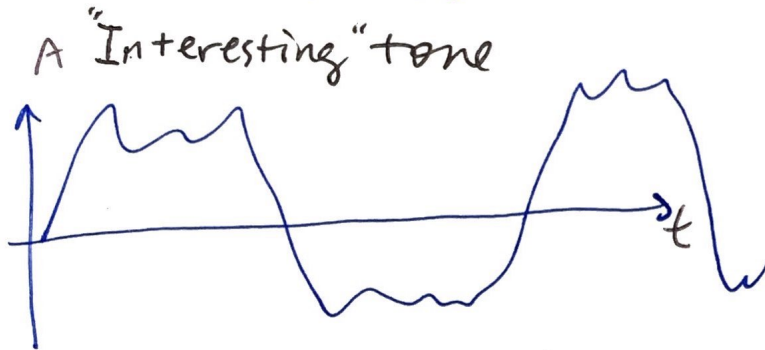
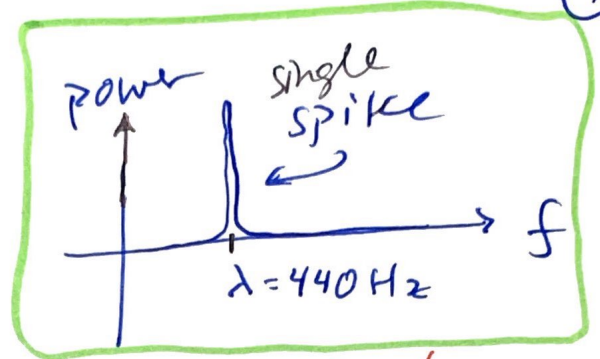
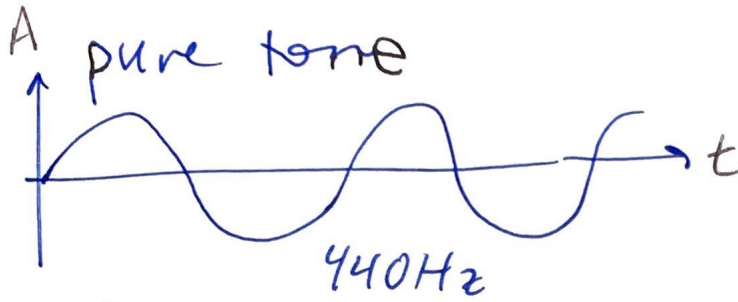
(b) closed pipe $f_1 = \frac{v}{4l} = \frac{343 \text{ m/s}}{4(0.26 \text{ m})} = \underline{\underline{330 \text{ Hz}}}$
(lower note)

What are the harmonic of each config?

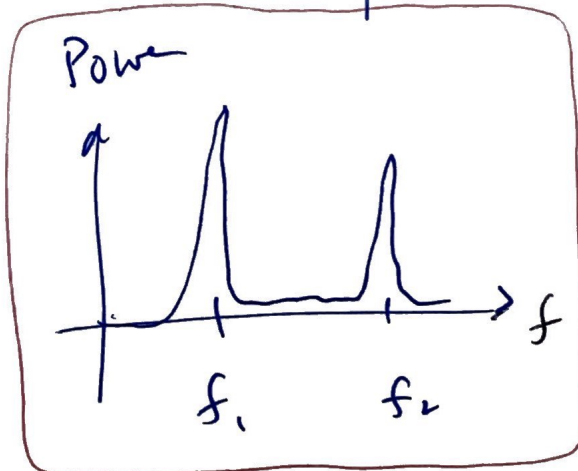
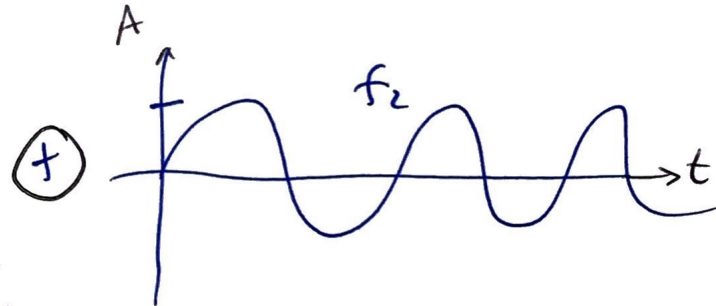
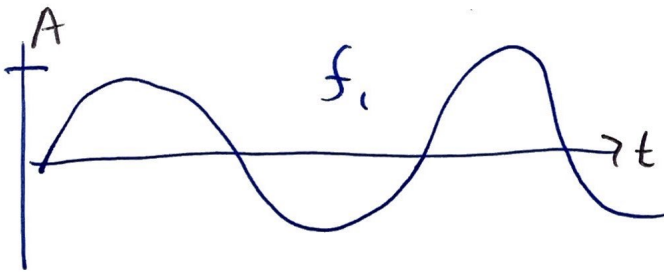
open : $f_1 = 660 \text{ Hz}, f_2 = 1320 \text{ Hz}, f_3 = 1980 \text{ Hz} \dots$

closed : $f_1 = 330 \text{ Hz}, f_3 = 1020 \text{ Hz}, f_5 = 1650 \text{ Hz}, \dots$

* power spectrum



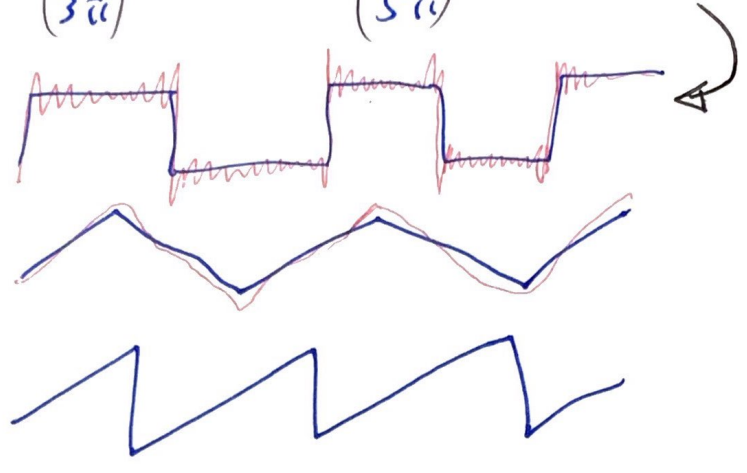
* wave addition



* Waves can be added to create many different shapes... 5

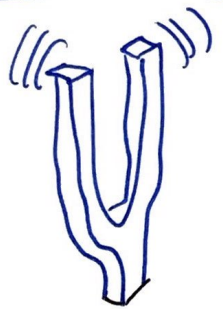
demo5.com
$$y = \left(\frac{2}{\pi}\right) \sin(t) + \left(\frac{2}{3\pi}\right) \sin(3t) + \left(\frac{2}{5\pi}\right) \sin(5t) + \dots$$

- square wave :
- triangle wave :
- sawtooth wave :

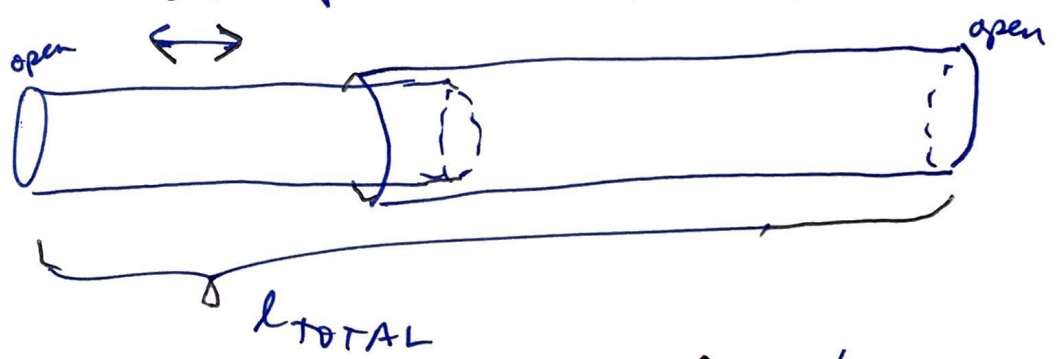


⊗ Resonance: Cavities will exhibit a "natural" frequency that depends on the volume & dimensions.

EX



Tuning Fork.



Here move the collar until we hear maximum amplitude, then we have a harmonic. Is it the fundamental frequency?

Future Lab.

* Constructive & destructive Interference

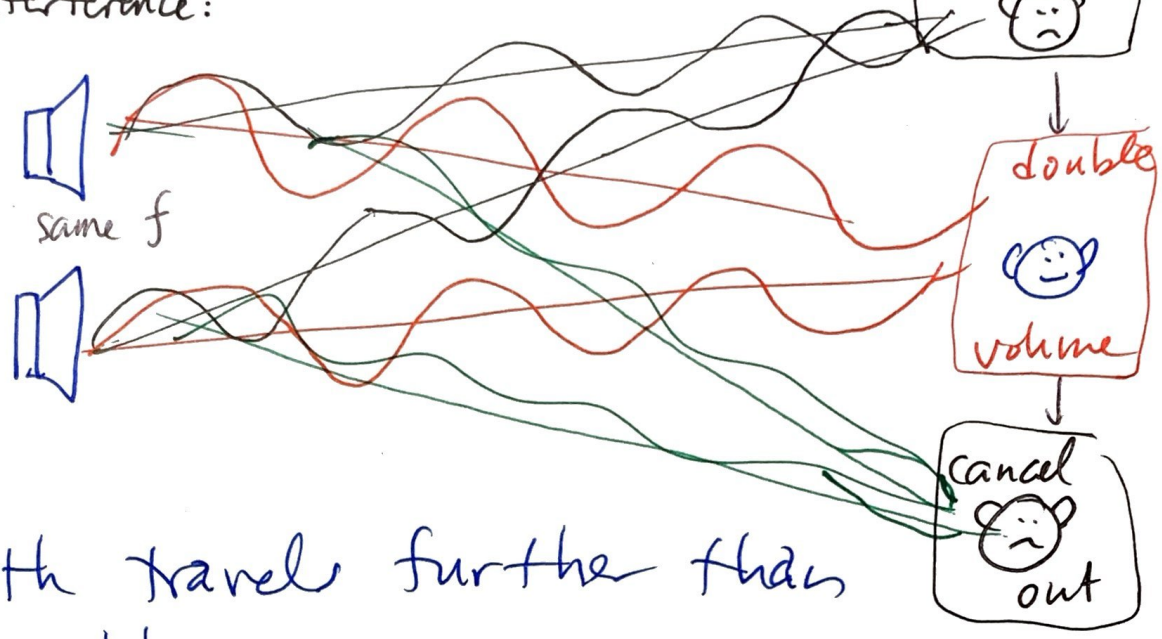
⑥

(see chpt 11 for this topic and strings)

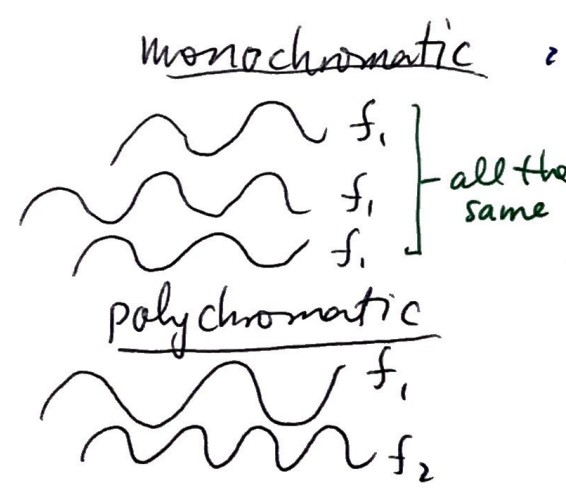
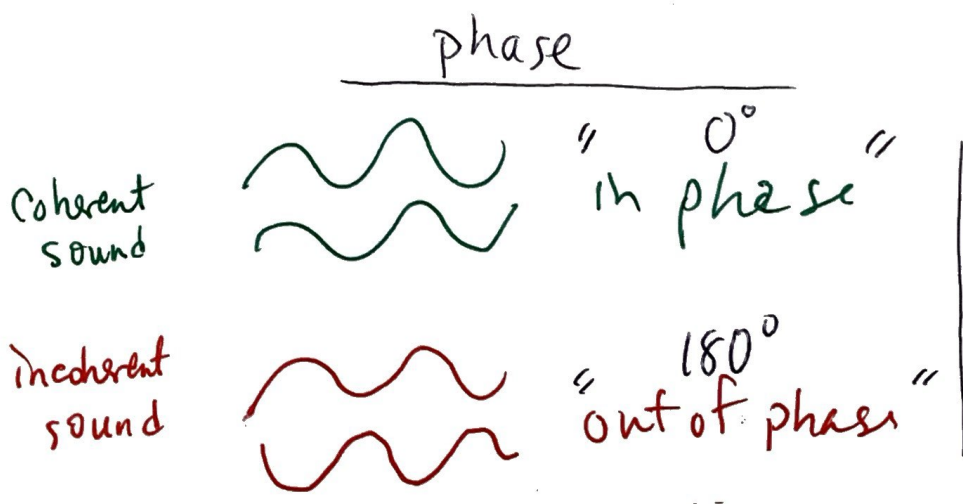
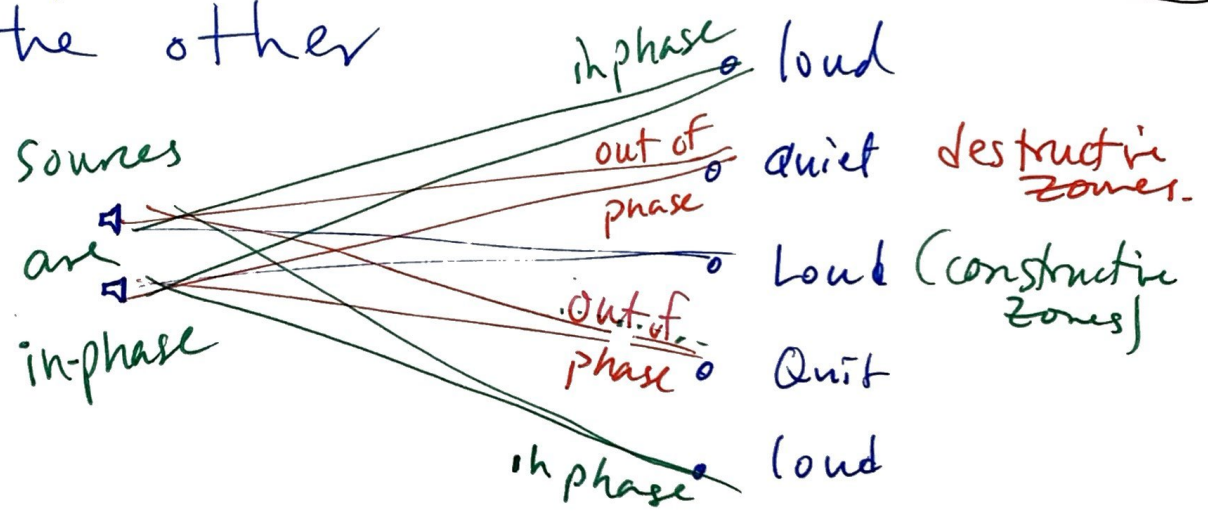
Sound Interference:

freq symbols

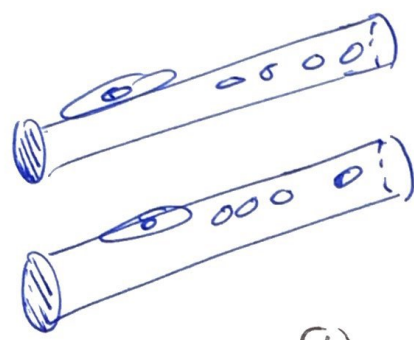
f	linear
v	Sound
W	← angular in mechanics



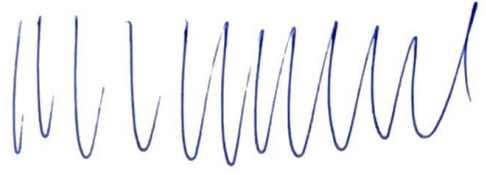
• one path travel further than the other



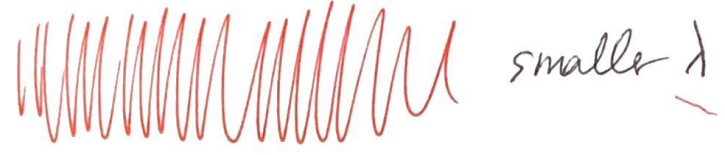
* "Beat frequencies" and Tuning



A = 440 Hz



A# = 470 Hz



(+)

"out of tune"

players are out of tune



use a trig identity

$$y = A \sin(440 \cdot 2\pi \cdot t) + A \sin(470 \cdot 2\pi \cdot t)$$

$$= A \left[\sin\left(\frac{440-470}{2} \cdot 2\pi t\right) \right] \sin\left(\frac{440+470}{2} \cdot 2\pi t\right)$$

$$= A \sin\left(\frac{30}{2} \cdot 2\pi t\right) \sin\left(\frac{510}{2} \cdot 2\pi t\right)$$

Desmos.com

click here to turn off showing

enter

$\sin(10x)$



$\sin(9x)$



$\sin(10x) + \sin(9x)$



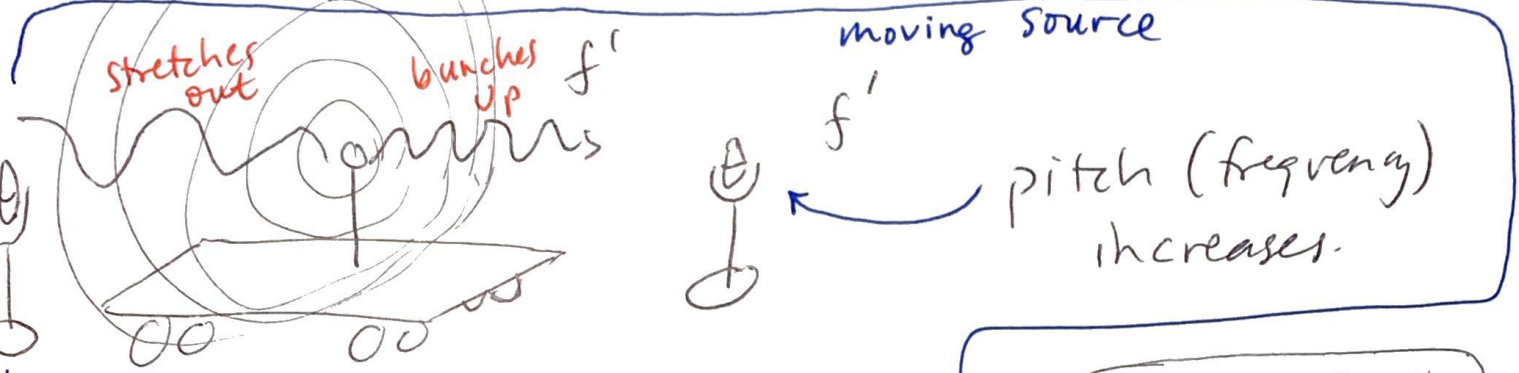
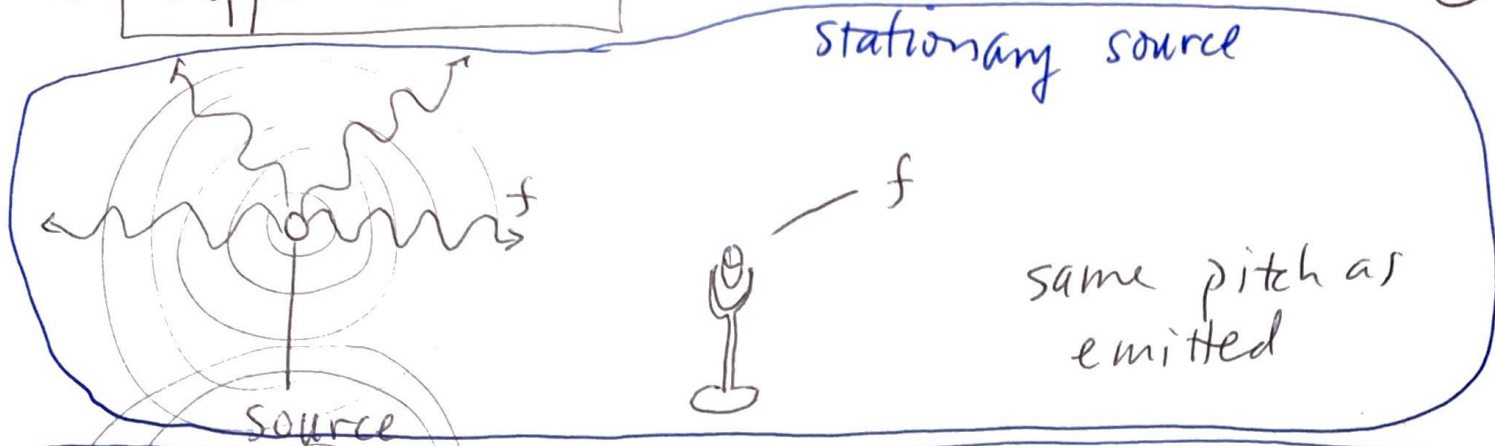
change to 9.9 later and zoom out

See "onlinetonegenerator.com"

bin ralbeats is sites

play default (Read warning 1st) is ... fun

Doppler Effect



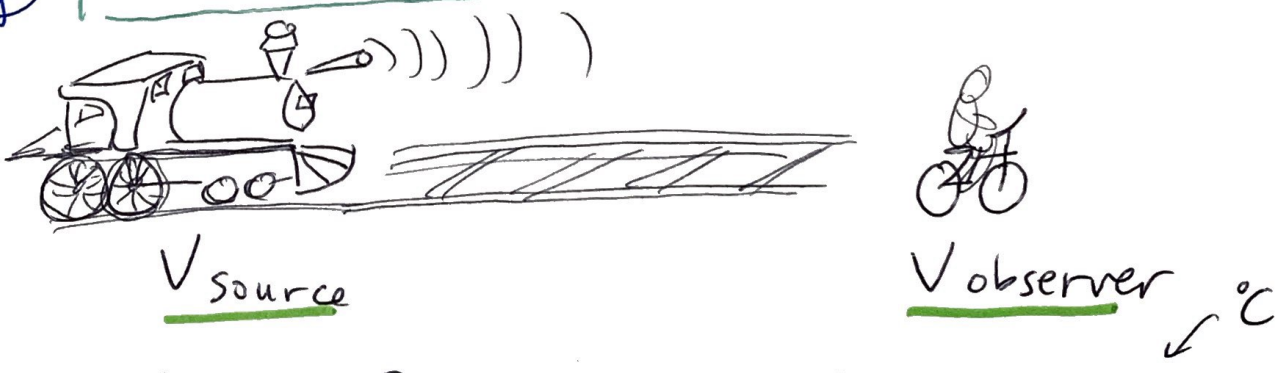
$\frac{\# + \#}{\# - \#}$ or $\frac{\# - \#}{\# + \#}$
 not $\frac{\# + \#}{\# + \#}$ nor $\frac{\# - \#}{\# - \#}$

Formula

$$f'_{\text{ear}} = f_{\text{source}} \left(\frac{V_{\text{sound in still air}} \pm V_{\text{observer}}}{V_{\text{sound in air}} \mp V_{\text{source}}} \right)$$

It is possible that both source and observer could be moving

EX



Recall...

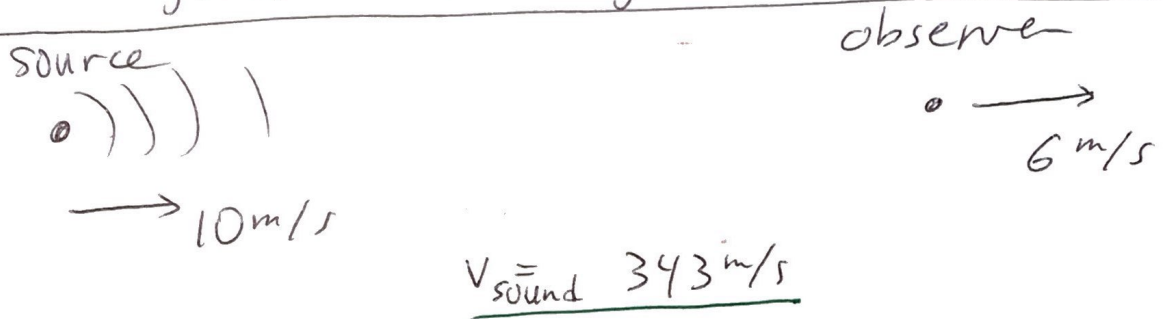
$V_{\text{sound}} = 343 \text{ m/s @ } 20^\circ\text{C}$, $V \approx 331 + 0.60T$

pick signs such that if the source and the observer are closing in to each other, the pitch is higher.

EX

A 5000Hz sound is emitted by a stationary source, If the source starts moving to the right, towards an observer, what is the pitch heard if the source relative to the ground is 10m/s and the observer relative to the ground is only 6m/s. (9)

• Diagram



• Formula

$$f'_{\text{observer}} = f_{\text{source}} \left(\frac{v_{\text{sound}} \pm v_{\text{obs}}}{v_{\text{sound}} \mp v_{\text{source}}} \right)$$

• pick sign so that f' is the higher pitch since the source is overcoming the observer (they are closing in on each other)

→ Lets pick $\frac{+}{-}$ so

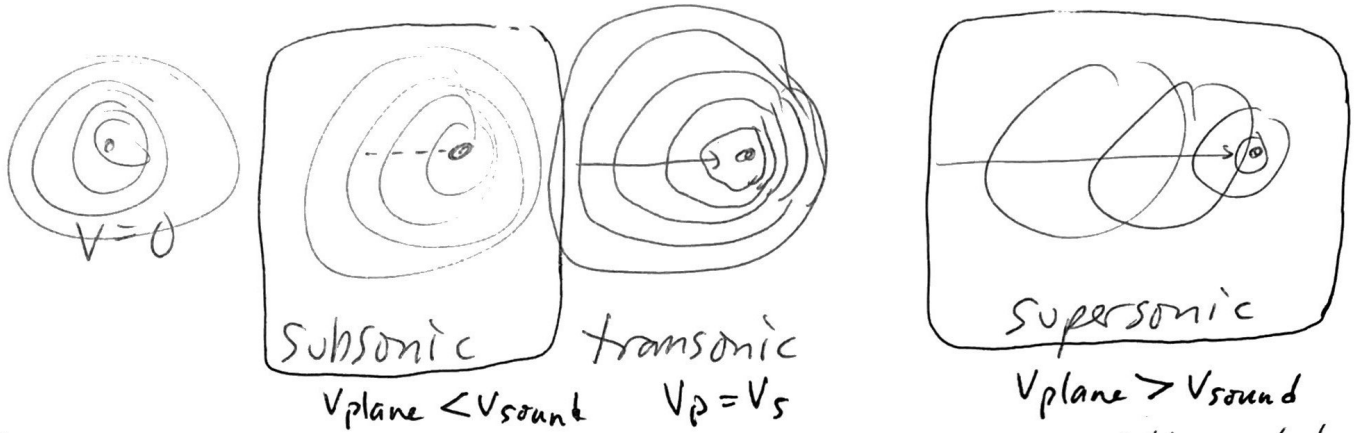
$$\begin{aligned} \rightarrow \text{then } f'_{\text{obs}} &= 5000\text{Hz} \left(\frac{343 + 6}{343 - 10} \right) \\ &= 5000\text{Hz} (1.05) = \boxed{5240\text{Hz}} \end{aligned}$$

the pitch increases by 5%

pitch is higher so we made the correct choice of signs.

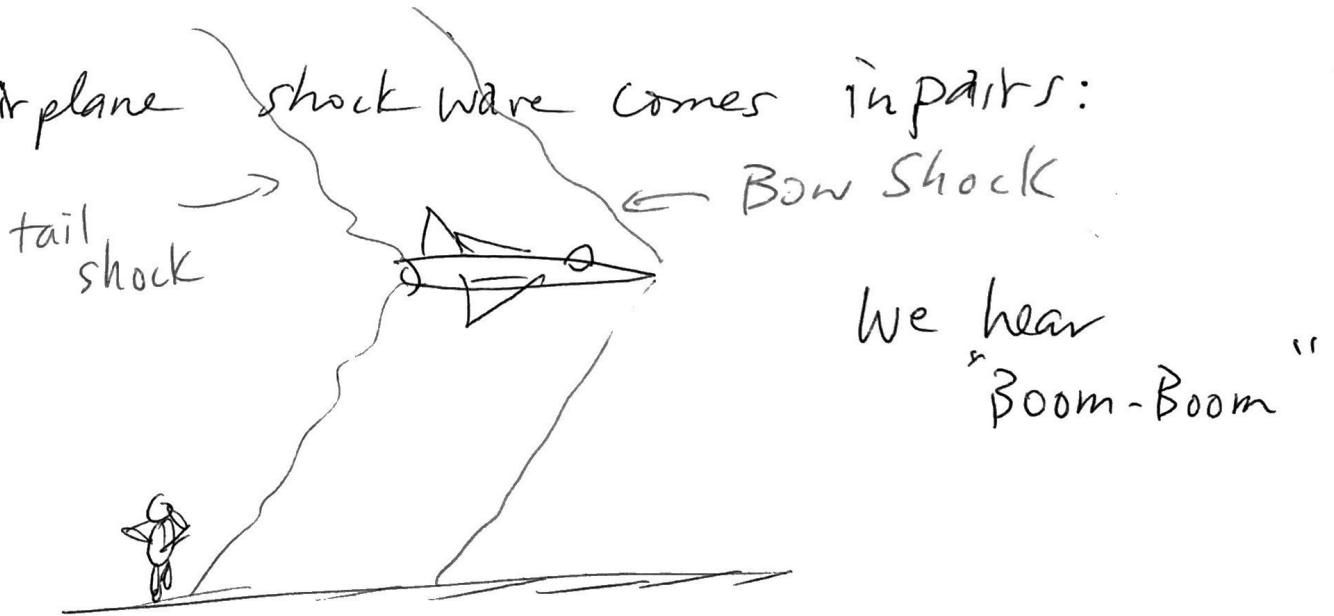
Shock Waves

If V_{source} exceeds the speed of sound, like a bullet from a rifle, or a supersonic plane, then a shock forms.



• A supersonic aircraft approaching you will not be heard until it is over you!

• Airplane shock wave comes in pairs:



We hear "Boom-Boom"

• See smarter everyday "booster landing" on youtube